Dissipative Particle Dynamics: Foundation, Evolution and Applications Lecture 1: Dissipative Particle Dynamics - An Overview





#### George Em Karniadakis

Division of Applied Mathematics, Brown University & Department of Mechanical Engineering, MIT & Pacific Northwest National Laboratory, CM4

The CRUNCH group: www.cfm.brown.edu/crunch



# Outline

- Numerical Modeling Methods
- DPD Framework
- DPD Applications
- DPD Software / Packages
- Open Issues



# Mesoscale Phenomena and Models

Due to wide range of characteristic lengths - times, several simulation methods that describe length and time scales have been developed:



## Numerical Modeling Methods





# Dissipative Particle Dynamics (DPD)



- MICROscopic level approach
- atomistic approach is often problematic because larger time/length scales are involved
- set of point particles that move off-lattice through prescribed forces

each particle is a collection of molecules

- MESOscopic scales
- momentum-conserving Brownian dynamics



- continuum fluid mechanics
- MACROscopic modeling

Ref on Theory: Lei, Caswell & Karniadakis, Phys. Rev. E, 2010



# Dissipative Particle Dynamics: History

### Babyhood (1992-1995)

Original formulation (Hoogerbrugge & Koelman, 1992)

New scheme for mesoscopic simulations of complex fluids

Youth (1995-2003)

- Correction of fluctuation-dissipation relation (Español & Warren, 1995)
- Important contributions to the DPD methodology
  - Polymer (Groot & Warren, 1997)
  - Charged system (Groot, 2003)
  - Others

#### Golden Era (2003-now)

- Often used for amphiphilic systems, polymers, colloids, lipid bilayer membranes, fluids.
- \* What remains: Coarse-graining limits; handshaking, etc.



## **Dissipative Particle Dynamics: History**

#### Searched for topic: ("Dissipative Particle Dynamics")

(from Web of Science Core Collection)

Published items in each year 250 200 Publications 100 50 n 2007 2010 2013 2004 1992 1995 1998 2001 Year



# Dissipative Particle Dynamics (DPD)

• Particles in DPD represent clusters of molecules and interact through simple pair-wise forces

$$\vec{F}_{i} = \sum_{j \neq i} \left( \vec{F}_{ij}^{C} + \vec{F}_{ij}^{D} + \vec{F}_{ij}^{R} / \sqrt{dt} \right)$$

- DPD system is thermally equilibrated through a thermostat defined by forces  $\vec{F}^{D}, \vec{F}^{R}$
- The time evolution equations are given by:

$$d\vec{r}_i = \vec{v}_i dt$$
  $d\vec{v}_i = \vec{F}_i dt$ 

Hoogerbrugge & Koelman, Europhys. Lett., 1992



## **Pairwise Interactions**

Forces exerted by particle J on particle I:

$$\vec{F}_{ij}^{C} = F_{ij}^{(c)}(r_{ij})\vec{e}_{ij} \longrightarrow$$

$$\vec{F}_{ij}^{D} = -\gamma\omega^{D}(r_{ij})(\vec{v}_{ij}\cdot\vec{e}_{ij})\vec{e}_{ij} \longrightarrow$$

$$\vec{F}_{ij}^{R} = \sigma\omega^{R}(r_{ij})\xi_{ij}\vec{e}_{ij}$$

Fluctuation-dissipation relation:  $\sigma^2 = 2 \gamma k_B T \qquad \omega^D = [\omega^R]^2$ 

Conservative fluid / system dependent

#### Dissipative

frictional force, represents viscous resistance within the fluid - accounts for energy loss

#### Random

stochastic part, makes up for lost degrees of freedom eliminated after the coarse-graining



## **Conservative Force**





#### Soft repulsive force



- Soft potentials were obtained by averaging the molecular field over the rapidly fluctuating motions of atoms during short time intervals.
- This approach leads to an effective potential similar to one, used in DPD.



## **Dissipative and Random Forces**



- Dissipative (friction) forces reduce the relative velocity of the pair of particles
- Random forces compensate for eliminated degrees of freedom
- Dissipative and random forces form DPD thermostat
- The magnitude of dissipative and random forces are defined by fluctuation-dissipation theorem.



## DPD intramolecular terms

• Lennard-Jones Repulsion

$$U_{\rm LJ} = 4\epsilon [(\frac{L}{r_{ij}})^{12} - (\frac{L}{r_{ij}})^6 + \frac{1}{4}]$$

<u>Stiff (Fraenkel) / Hookean Spring</u>

$$U_{\text{STIFF}} = rac{\kappa}{2} (|\vec{r_i} - \vec{r_{i-1}}| - r_{ ext{eq}})^2, \quad ext{where} \quad i = 2, 3, 4, ..., M$$

Finitely-Extensible Non-linear Elastic (FENE) Spring

$$U_{\text{FENE}} = -\frac{\kappa}{2} r_{\text{max}}^2 log[1 - \frac{|\vec{r_i} - \vec{r_{i-1}}|^2}{r_{\text{max}}^2}], \quad \text{where} \quad i = 2, 3, 4, ..., M$$

• Marko-Siggia/WormLike Chain (WLC)...

$$F_{\rm WLC} = \frac{k_{\rm B}T}{\lambda p} \left[ \frac{1}{4(1-R)^2} - \frac{1}{4} + R \right], \quad R = \frac{\left| \vec{r}_i - \vec{r}_{i-1} \right|}{L_{\rm spring}} = \frac{r}{L_{\rm spring}}$$



## Mixing Soft-Hard Potentials

Motivation for 2 different time-steps (Δt,δt): Subcycling Symeonidis & Karniadakis, J. Comput. Phys., 2006



## **DNA Chains in Pressure-Driven Flow**



Symeonidis, Caswell & Karniadakis, PRL, 2005





The repulsive parameter  $a_{ii}$  is set to fix the compressibility of the system to the real system

System pressure is calculated from virial theorem

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**Radial Distribution Function** g(r): describe how density varies as a function of distance from a reference particle.

$$g(r) = 4\pi r^2 \rho dr$$

look for neighbors of a reference particle:





q(r) for a simple liquid (binary Lennard-Jones mixture)



System pressure

$$P = \rho k_{\rm B} T + \frac{2\pi}{3} \rho^2 \int_{0}^{r_c} r f^{\,C}(r) g(r) r^2 dr$$

For a soft potential with range  $r_c$  at high density

$$\frac{P}{\rho k_{\rm B}T} = 1 + \frac{2\pi}{3k_{\rm B}T} \rho \int_{0}^{r_{\rm c}} rf^{\rm C}(r)r^{2}dr = 1 + \frac{\alpha}{k_{\rm B}T} \rho$$
$$P = \rho k_{\rm B}T + \alpha \rho^{2}$$

The standard soft potential gives by matching with atomistic or experimental results

$$\alpha \sim 0.1 a_{ij} r_c^4$$

**Note:** If  $\rho$  is too high or  $k_{\rm B}T$  too low the DPD fluid will freeze making the method useless.



The dimensionless compressibility is

$$\kappa^{-1} = \frac{1}{k_{\rm B}T} \frac{\partial p}{\partial \rho} = \frac{1}{k_{\rm B}T} \frac{\partial p}{\partial n} \frac{\partial n}{\partial \rho}$$

For a (high density) DPD fluid from the equation of state

$$\kappa^{-1} = 1 + 0.2 \frac{a_{ij}\rho}{k_{\rm B}T}$$

For water  $\kappa^1 \sim 16$ , so in DPD

$$a_{ij} = 75 \frac{k_{\rm B}T}{\rho r_c^4}$$
 [Groot & Warren (1997)]

Due to the purely repulsive force: no liquid-vapor coexistence.



DPD can be used to simulate liquid-liquid and liquid-solid interfaces.

It is similar to Flory-Huggins theory of polymers.

Free energy of mixing Flory-Huggins theory



Free energy density of a sing component in DPD:

$$\frac{f_V}{k_{\rm B}T} = \rho \ln \rho - \rho + \frac{\alpha a \rho^2}{k_{\rm B}T}$$

For a two component system of chains one expect



Choose  $a_{AA} = a_{BB}$  and assume that  $\rho_A + \rho_B$  is constant



## Integration algorithms for DPD

**Idea:** integrate the equations of motion step by step  $r(t), v(t) \rightarrow r(t + \delta t), v(t + \delta t) \rightarrow r(t + 2\delta t), v(t + 2\delta t) \rightarrow$ 

At each step, we need to:

- compute forces acting on particles
- update the particles' positions and velocities

All the integration algorithms assume the positions, velocities and accelerations can be approximated by Taylor expansion:

$$r(t+\delta t) = r(t) + v(t)\delta t + \frac{a(t)}{2}\delta t^{2} + \cdots$$
$$v(t+\delta t) = v(t) + a(t)\delta t + \frac{b(t)}{2}\delta t^{2} + \cdots$$
$$a(t+\delta t) = a(t) + b(t)\delta t + \cdots$$



## Verlet Algorithm

To derive the Verlet algorithm one can write  $r(t+\delta t) = r(t) + v(t)\delta t + \frac{a(t)}{2}\delta t^{2} + \cdots$   $r(t-\delta t) = r(t) - v(t)\delta t + \frac{a(t)}{2}\delta t^{2} + \cdots$ 

Summing these two equations, one obtains

$$r(t+\delta t) = 2r(t) - r(t-\delta t) + a(t)\delta t^{2}$$

It uses positions and accelerations at time t and positions from time  $t-\delta t$  to calculate new positions at time  $t+\delta t$ .

The velocities are computed from the positions by using

$$v(t) = \frac{r(t + \delta t) - r(t - \delta t)}{2\delta t}$$



## Verlet Algorithm

Algorithm

$$r(t + \delta t) = 2r(t) - r(t - \delta t) + a(t)\delta t^{2}$$
$$v(t) = \frac{r(t + \delta t) - r(t - \delta t)}{2\delta t}$$

Basic Verlet: velocity is not directly generated

Numerically inaccurate

#### Implemented in stages

- $\circ~$  given current position and position at end of previous time step
- $\circ$  compute force at the current position
- compute new position from present and previous positions and present force
- o advance to next time step, repeat



### Velocity Verlet Algorithm

Algorithm

$$r(t+\delta t) = r(t) + v(t)\delta t + \frac{a(t)}{2}\delta t^{2}$$
$$v(t+\delta t) = v(t) + \frac{a(t) + a(t+\delta t)}{2}\delta t$$

Implemented in stages

- $\circ$  compute position at new time
- o compute velocity at half step
- $\circ$  compute new force at new position
- o compute velocity at full step





$$v(t+\delta t) = v(t+\frac{\delta t}{2}) + \frac{a(t+\delta t)}{2}\delta t$$
$$v(t+\frac{\delta t}{2}) = v(t) + \frac{a(t)}{2}\delta t$$

Positions, velocities and accelerations at time  $t+\delta t$  are obtained from the same quantities at time t.

#### Numerically accurate





#### Modified Velocity Verlet Algorithm for DPD

DPD force depend on velocity

$$\mathbf{r}_i(t + \Delta t) = \mathbf{r}_i(t) + \Delta t \mathbf{v}_i(t) + \frac{1}{2} (\Delta t)^2 \mathbf{f}_i(t)$$

 $\tilde{\mathbf{v}}_i(t + \Delta t) = \mathbf{v}_i(t) + \lambda \Delta t \mathbf{f}_i(t)$ 

$$\mathbf{f}_i(t + \Delta t) = \mathbf{f}_i(\mathbf{r}(t + \Delta t), \mathbf{\tilde{v}}(t + \Delta t))$$

 $\mathbf{v}_i(t + \Delta t) = \mathbf{v}_i(t) + \frac{1}{2}\Delta t(\mathbf{f}_i(t) + \mathbf{f}_i(t + \Delta t))$ 



## DPD: Coarse-graining of MD

- The mass of the <u>DPD particle</u> is  ${\rm N_m}$  times the mass of <u>MD particle</u>.  $M=mN_m$
- The cut-off radius can be found by equating mass densities of MD and DPD systems.

$$R_c = \left(\frac{N_m \rho_{\mathsf{DPD}}^*}{\rho_{\mathsf{MD}}}\right)^{\frac{1}{3}} \sigma$$

• The DPD conservative force coefficient a is found by equating the dimensionless compressibility of the systems.

$$a = k_B T \frac{\kappa^{-1} N_m - 1}{2\alpha \rho_{DPD}}$$

• The time scale is determined by insisting that the shear viscosities of the DPD and MD fluids are the same.  $\nu_{\text{DDD}}^{*}(R_{*})^{2}$ 

$$\tau_{\rm DPD} = \frac{\nu_{\rm DPD}^*}{\nu_{\rm MD}} \left(\frac{R_c}{\sigma}\right)^2 \tau$$

• The variables marked with the symbol "\*" have the same numerical values as in DPD but they have units of MD.

<u>Groot & Warren, J. Chem. Phys., 1997</u> <u>Keaveny, Pivkin, Maxey & Karniadakis, J. Chem. Phys., 2005</u>



# **Boundary Conditions in DPD**

DPD simulations in confined geometry: imposition of boundary conditions.

Soft repulsion between DPD particles needs extra effort to impose accurately no-slip/partial-slip wall boundary condition.

Modifying periodic boundary conditions

Lees-Edwards method [Boek et al. (1996)]

Reverse Poiseuille flow [Backer et al. (2005)]

•Freezing regions of the fluid to create rigid wall / body

for example, in particulate flow [Hoogerbrugge & Koelman (1992)]

Combine different particle-layers with proper reflections

Specular reflection [Revenga et al. (1999)] Bounce-back reflection [Visser et al. (2005)] Maxwellian reflection [Revenga et al. (1998)]



# Boundary conditions in DPD

Lees-Edwards boundary condition

- no walls, instead modified periodic boundary conditions
- shear flow in x direction, velocity gradient in y direction, "free" z direction

□ shear rate:

$$\dot{\gamma} = 2\mathbf{v}_x / L$$

L = V

□ linear shear profile:

$$\mathbf{v}(y) = \dot{\gamma}(y - L/2)$$

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Lees & Edwards. J. Phys. C, 1972.

X

# Boundary conditions in DPD

#### Frozen wall boundary condition

- Fluid in between parallel walls
- Walls are simulated by freezing DPD particles
- Flow induced by external body force





### Shear viscosity

Shear viscosity in DPD is a function of several parameters.

An approximation [Groot & Warren (1997)] is given by

$$\eta = \frac{45}{2\pi} \frac{(k_{\rm B}T)^2}{\sigma^2 r_c^3} + \frac{\pi}{1575} \frac{\rho^2 \sigma^2 r_c^5}{k_{\rm B}T}$$

More sophisticated theory in [Marsh et al (1997)]. Simulation results:



#### Shear viscosity



### **Applications**



### Application 1 - Droplet uphill motion



Chaudhury, et al. Science, 1992. Bain, et al. Nature, 1994.



From the website of LSST of ETH Zürich





Li, Hu, Wang, Ma & Zhou, Phys. Fluids, 2013

#### Application 2 - DNA in shear flow



Symeonidis, Caswell & Karniadakis, PRL, 2005



### Application 3 - Amphiphilic self-assembly





Quinn, Pivkin, Wong, Chiam, Dao, Karniadakis & Suresh, ABE, 2011

# DPD Sofware/Package

#### LAMMPS: <u>http://lammps.sandia.gov/</u>

- Highly parallelized
   Highly portable C++
- aly portable C++
- Distributed-memory MPI Open-source distribution
- GPU and OpenMP support for many code features

### ESPResSo: http://espressomd.org/



- Extensible
- Open-source
- Parallelized
  - Portable



Length and time scales where ESPResSo works best

# DPD Sofware/Package

#### HOOMD-blue: http://codeblue.umich.edu/hoomd-blue/

# **HOOMD-blue**

- Fast GPU performance
- Scalable
- Flexible



#### DPDmacs:http://www.apmaths.uwo.ca/~mkarttu/dpdmacs.shtml

• Compatible with Gromacs

#### MyDPD: http://multiscalelab.org/mydpd

• Simple, serial but functional



## **Open Issues**

- Handshaking is still a problem (MD-DPD-NS)
- Coarse graining has its limits...
- Complex dynamics requires stochastic closures.
- Error/Uncertainty quantification needed.
- New verification & validation procedures are required for MSM.
- MSM should motivate new parallel computational paradigms.



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